

Course on Social Network Analysis Graphs and Networks

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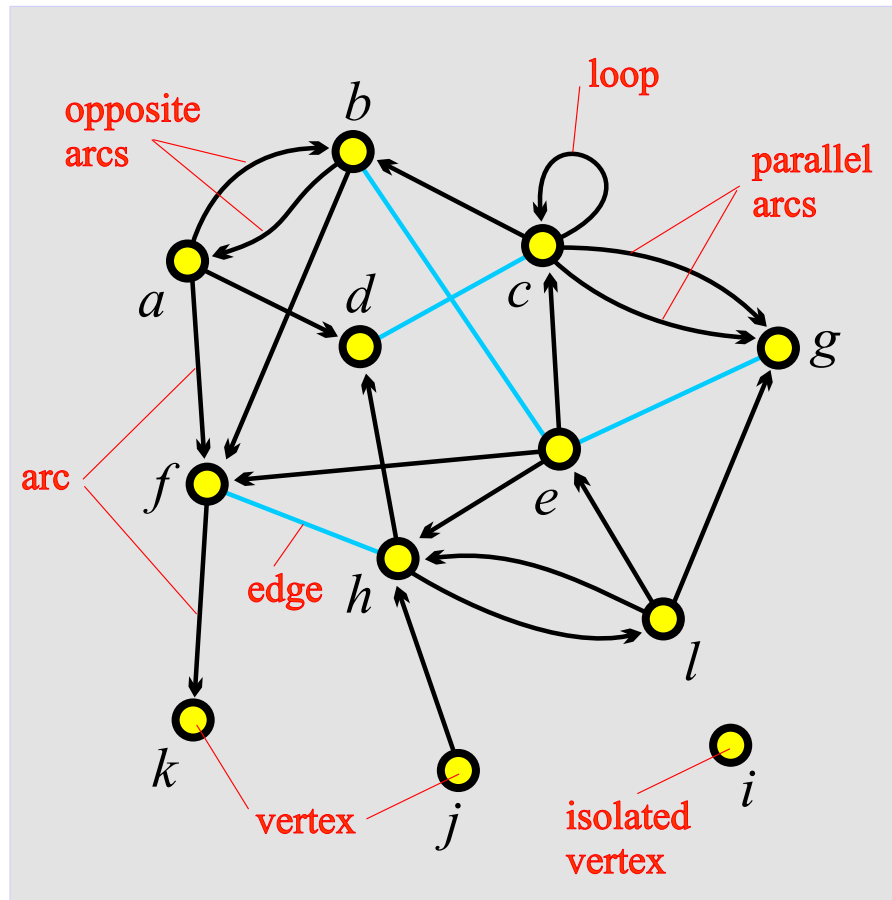
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Graph



actor – vertex, node
 relation – line, edge, arc, link,
 tie

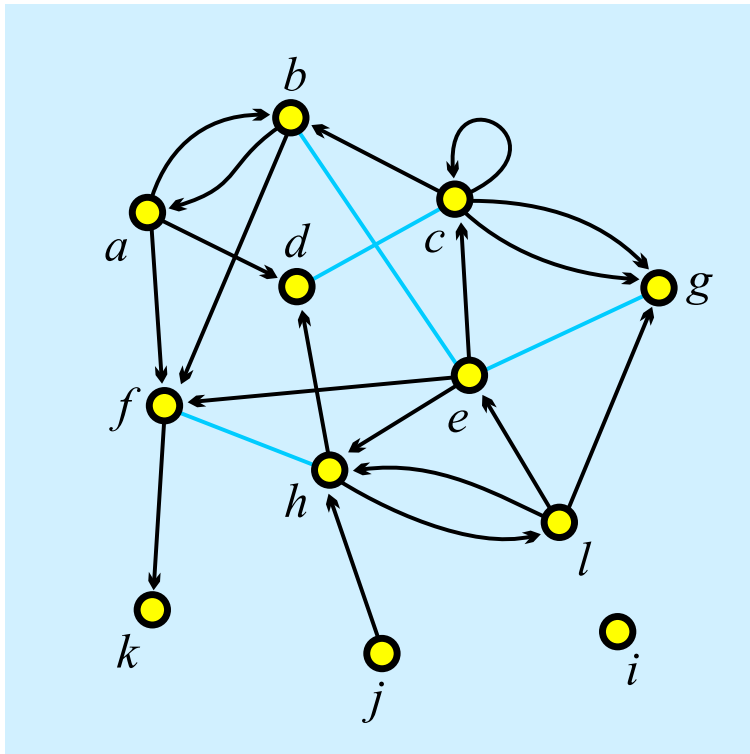
arc = directed line, (a, d)

a is the *initial* vertex,
 d is the *terminal* vertex.

edge = undirected line, $(c: d)$

c and d are *end* vertices.

Graph / Sets



$$V = \{a, b, c, d, e, f, g, h, i, j, k, l\}$$

$$A = \{(a, b), (a, d), (a, f), (b, a), (b, f), (c, b), (c, c), (c, g), (c, g), (e, c), (e, f), (e, h), (f, k), (h, d), (h, l), (j, h), (l, e), (l, g), (l, h)\}$$

$$E = \{(b: e), (c: d), (e: g), (f: h)\}$$

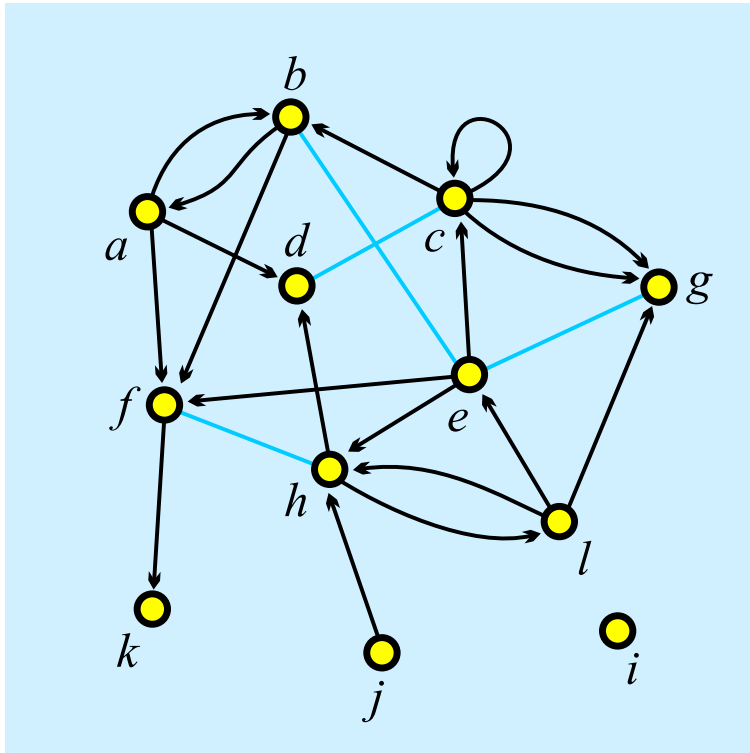
$$G = (V, A, E)$$

$$L = A \cup E$$

$A = \emptyset$ – *undirected* graph; $E = \emptyset$ – *directed* graph.

Pajek: [GraphSet](#); [TinaSet](#).

Graph / Neighbors



$$N_A(a) = \{b, d, f\}$$

$$N_A(b) = \{a, f\}$$

$$N_A(c) = \{b, c, g, g\}$$

$$N_A(e) = \{c, f, h\}$$

$$N_A(f) = \{k\}$$

$$N_A(h) = \{d, l\}$$

$$N_A(j) = \{h\}$$

$$N_A(l) = \{e, g, h\}$$

$$N_E(e) = \{b, g\}$$

$$N_E(c) = \{d\}$$

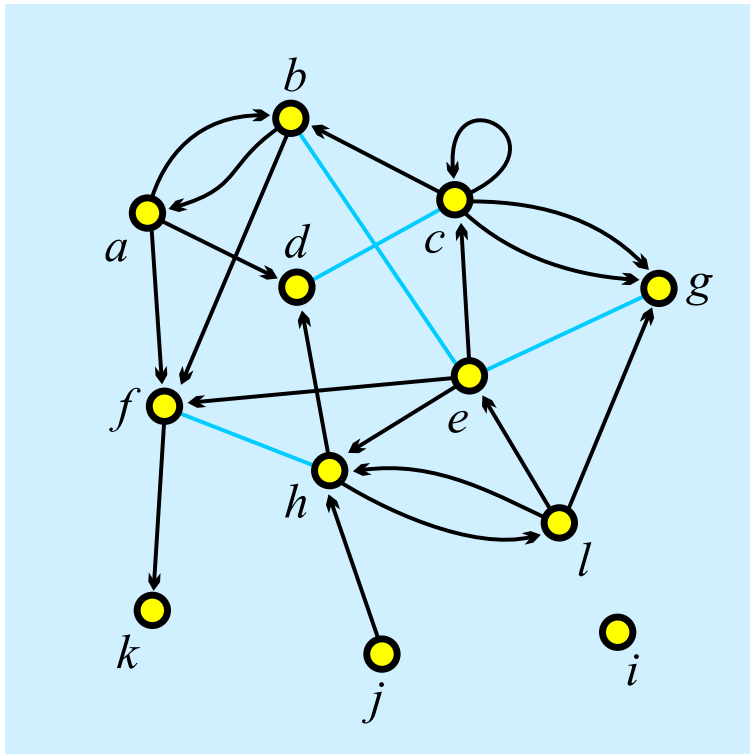
$$N_E(f) = \{h\}$$

Pajek: `GraphList`; `TinaList`.

$$N(v) = N_A(v) \cup N_E(v), \quad = N_{out}(v), N_{in}(v)$$

Star in v , $S(v)$ is the set of all lines with v as their initial vertex.

Graph / Matrix

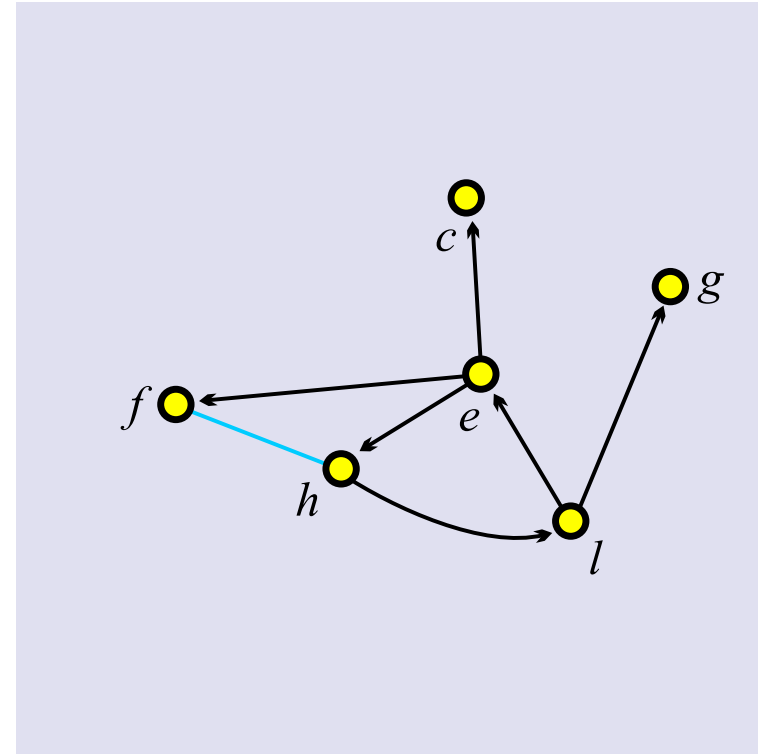
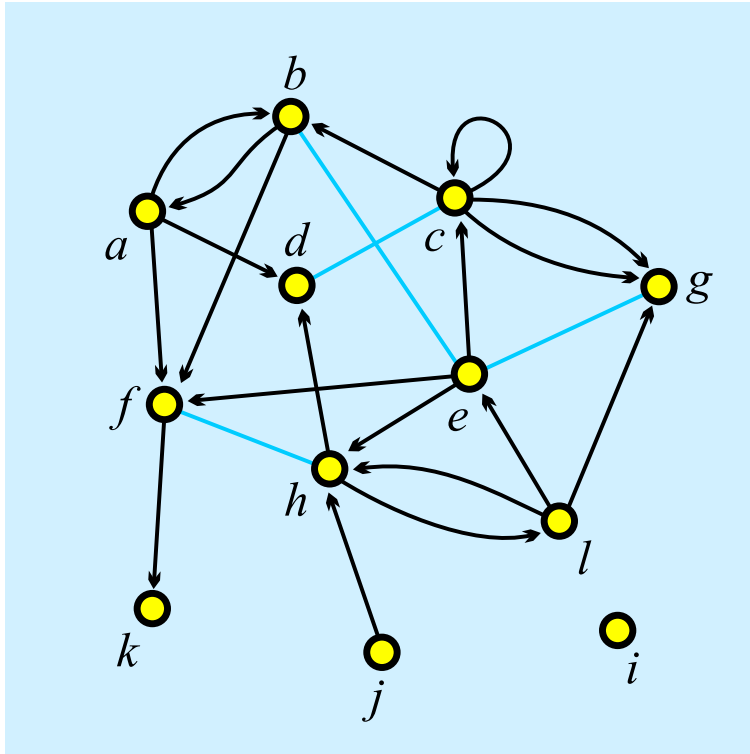


	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>	<i>h</i>	<i>i</i>	<i>j</i>	<i>k</i>	<i>l</i>
<i>a</i>	0	1	0	1	0	1	0	0	0	0	0	0
<i>b</i>	1	0	0	0	1	1	0	0	0	0	0	0
<i>c</i>	0	1	1	1	0	0	2	0	0	0	0	0
<i>d</i>	0	0	1	0	0	0	0	0	0	0	0	0
<i>e</i>	0	1	1	0	0	1	1	1	0	0	0	0
<i>f</i>	0	0	0	0	0	0	0	1	0	0	1	0
<i>g</i>	0	0	0	0	1	0	0	0	0	0	0	0
<i>h</i>	0	0	0	1	0	1	0	0	0	0	0	1
<i>i</i>	0	0	0	0	0	0	0	0	0	0	0	0
<i>j</i>	0	0	0	0	0	0	0	1	0	0	0	0
<i>k</i>	0	0	0	0	0	0	0	0	0	0	0	0
<i>l</i>	0	0	0	0	1	0	1	1	0	0	0	0

Pajek: [GraphMat](#); [TinaMat](#), picture [picture](#).

Graph G is *simple* if in the corresponding matrix all entries are 0 or 1.

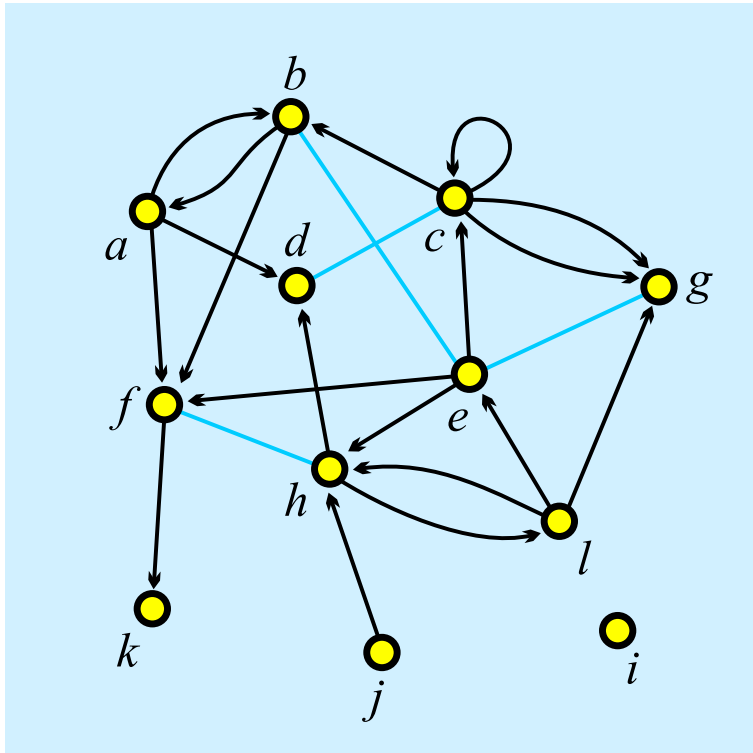
Subgraph



A *subgraph* $H = (V', L')$ of a given graph $G = (V, L)$ is a graph which set of lines is a subset of set of lines of G , $L' \subseteq L$, its vertex set is a subset of set of vertices of G , $V' \subseteq V$, and it contains all end-vertices of L' .

A subgraph can be *induced* by a given subset of vertices or lines.

Graph characteristics



number of vertices $n = |V|$

number of lines $m = |L|$

degree of vertex v , $\deg(v)$ = number of lines with v as end-vertex;

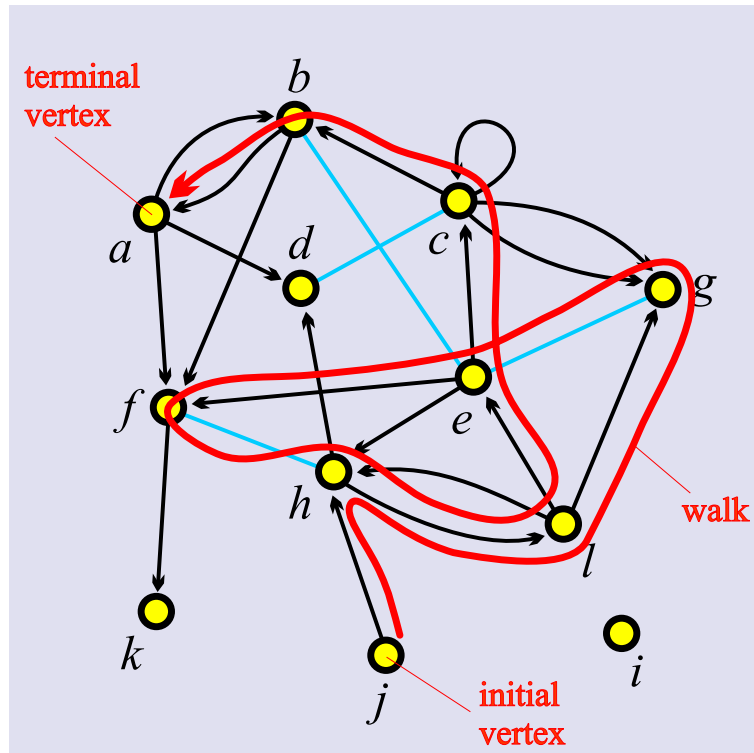
indegree of vertex v , $\text{indeg}(v)$ = number of lines with v as terminal vertex (end-vertex is both initial and terminal);

outdegree of vertex v , $\text{outdeg}(v)$ = number of lines with v as initial vertex.

$$n = 12, m = 23, \text{indeg}(e) = 3, \text{outdeg}(e) = 5, \deg(e) = 6$$

$$\sum_{v \in V} \text{indeg}(v) = \sum_{v \in V} \text{outdeg}(v) = |A| + 2|E|, \sum_{v \in V} \deg(v) = 2|L| - |E_0|$$

Walks



length $|s|$ of the walk s is the number of lines it contains.

$$s = (j, h, l, g, e, f, h, l, e, c, b, a)$$

$$|s| = 11$$

A walk is *closed* iff its initial and terminal vertex coincide.

If we don't consider the direction of the lines in the walk we get a *semiwalk* or *chain*.

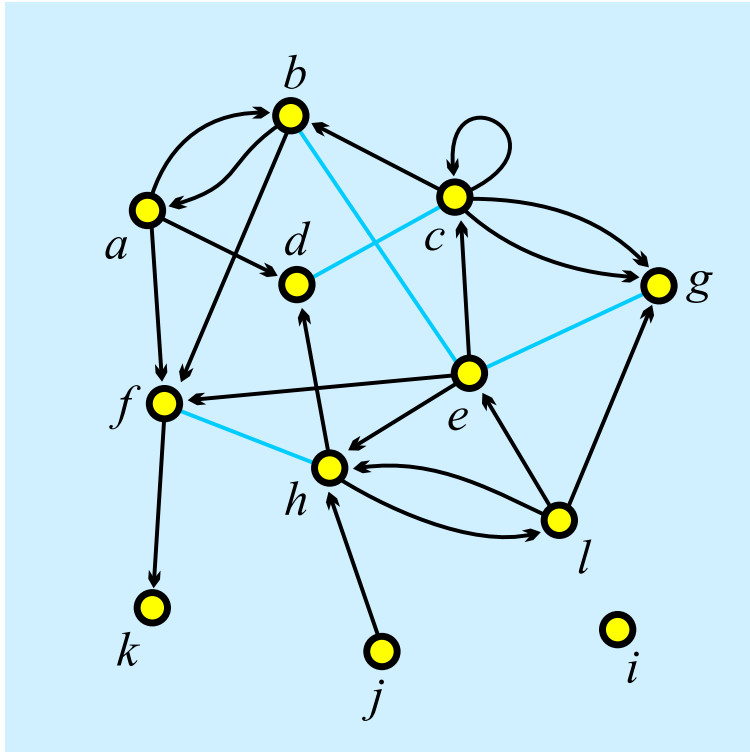
trail – walk with all lines different

path – walk with all vertices different

cycle – closed walk with all internal vertices different

A graph is *acyclic* if it doesn't contain any cycle.

Shortest paths



A shortest path from u to v is also called a *geodesic* from u to v . Its length is denoted by $d(u, v)$.

If there is no walk from u to v then $d(u, v) = \infty$.

$$d(j, a) = |(j, h, d, c, b, a)| = 5$$

$$d(a, j) = \infty$$

$$\hat{d}(u, v) = \max(d(u, v), d(v, u))$$

is a *distance*.

The *diameter* of a graph equals to the distance between the most distant pair of vertices: $D = \max_{u, v \in V} d(u, v)$.

Equivalence relations and Partitions

Let $\mathbf{C} = \{C_i\}$ be a set of subsets of V , $\emptyset \subset C_i \subseteq V$. \mathbf{C} is a *partition* of V iff $\bigcup_i C_i = V$ and for $i \neq j$, $C_i \cap C_j = \emptyset$.

A relation R on V is an *equivalence* relation iff it is reflexive $\forall v \in V : vRv$, symmetric $\forall u, v \in V : uRv \Rightarrow vRu$, and transitive $\forall u, v, z \in V : uRz \wedge zRv \Rightarrow uRv$.

Each equivalence relation determines a partition into equivalence classes $[v] = \{u : vRu\}$.

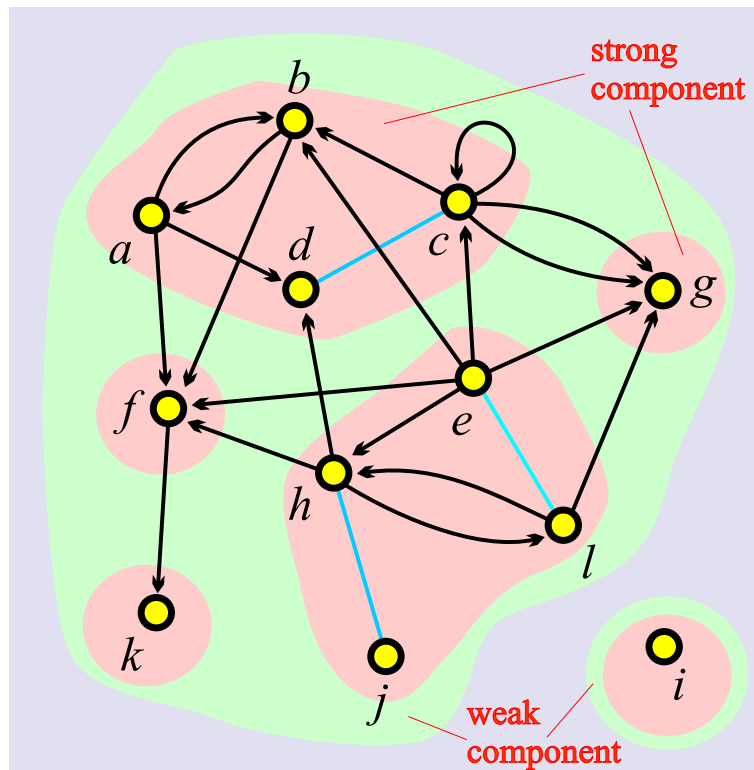
Each partition \mathbf{C} determines an equivalence relation $uRv \Leftrightarrow \exists C \in \mathbf{C} : u \in C \wedge v \in C$.

k-neighbors of v is the set of vertices on 'distance' k from v , $N^k(v) = \{u \in v : d(v, u) = k\}$.

The set of all k -neighbors, $k = 0, 1, \dots$ of v is a partition of V .

k-neighborhood of v , $N^{(k)}(v) = \{u \in v : d(v, u) \leq k\}$.

Connectivity



Vertex u is *reachable* from vertex v iff there exists a walk with initial vertex v and terminal vertex u .

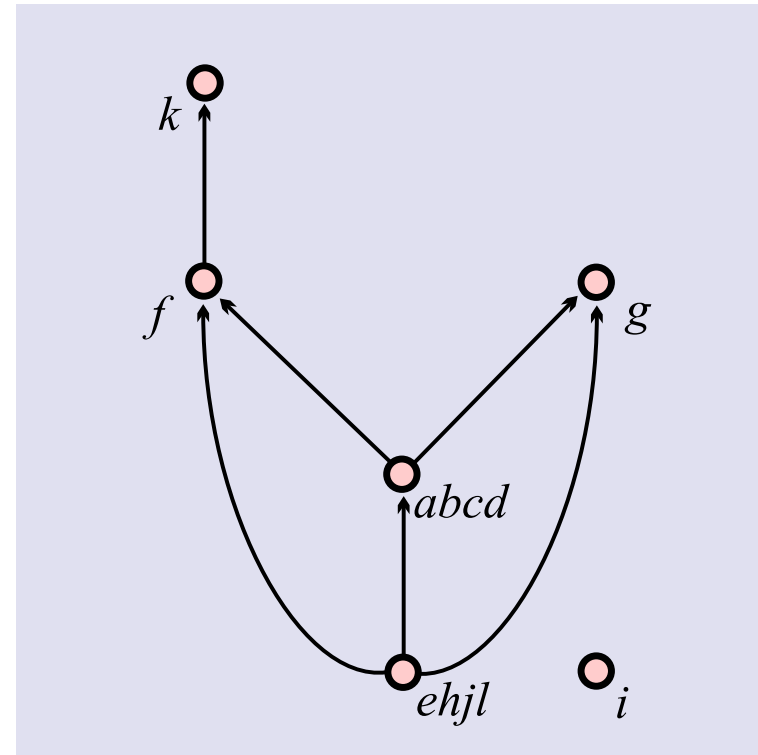
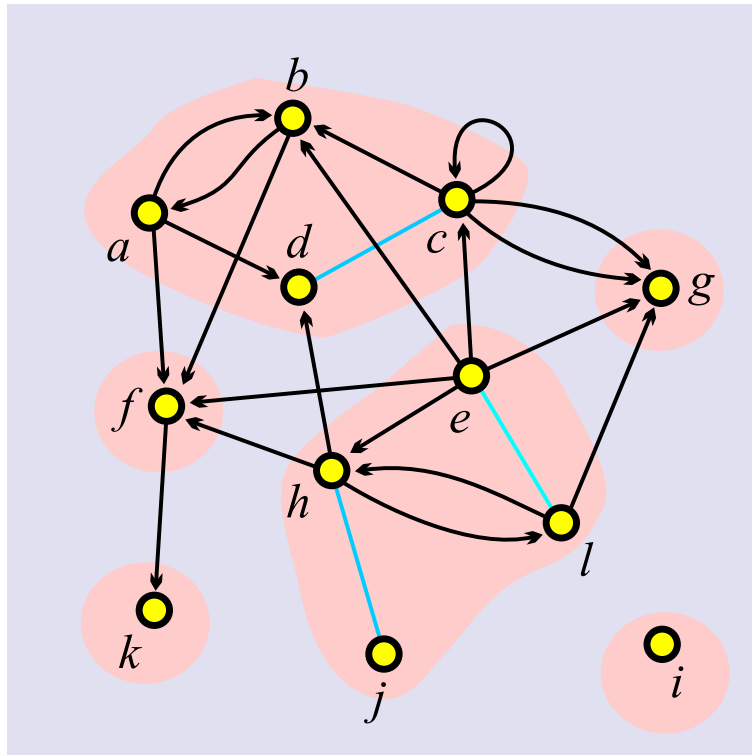
Vertex v is *weakly connected* with vertex u iff there exists a semiwalk with v and u as its end-vertices.

Vertex v is *strongly connected* with vertex u iff they are mutually reachable.

Weak and strong connectivity are equivalence relations.

Equivalence classes induce weak/strong *components*.

Reduction



If we shrink every strong component of a given graph into a vertex, delete all loops and identify parallel arcs the obtained *reduced* graph is acyclic. For every acyclic graph an *ordering* / *level* function $i : V \rightarrow \mathbb{N}$ exists s.t. $(u, v) \in A \Rightarrow i(u) < i(v)$.

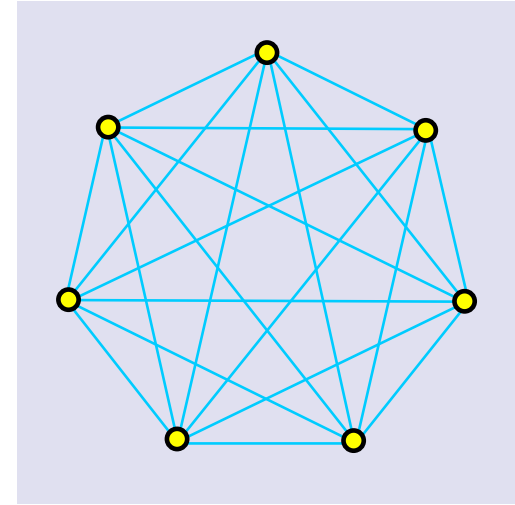
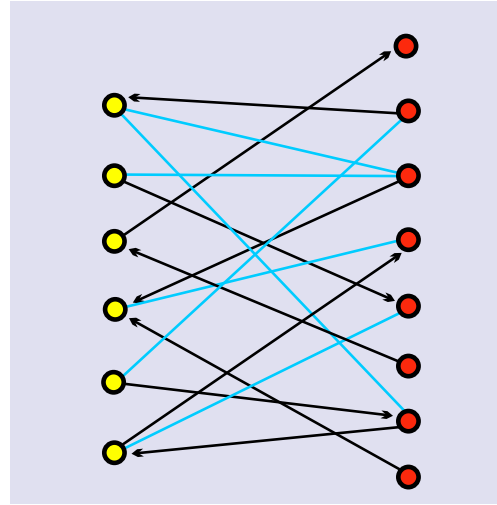
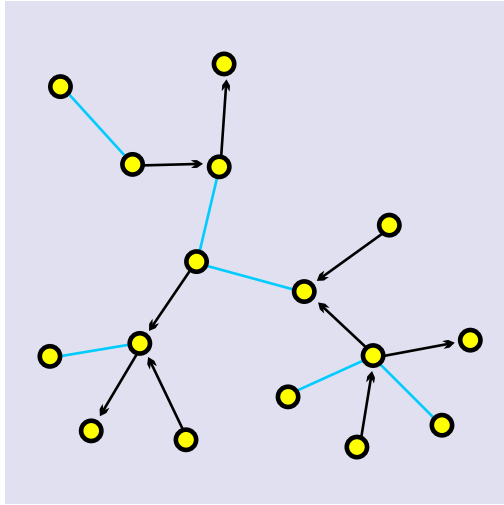
Biconnectivity

Vertices u and v are *biconnected* iff they are connected (in both directions) by two independent (no common internal vertex) paths.

Biconnectivity determines a partition of the set of lines.

A vertex is an *articulation* vertex iff its deletion increases the number of weak components in a graph.

Special graphs

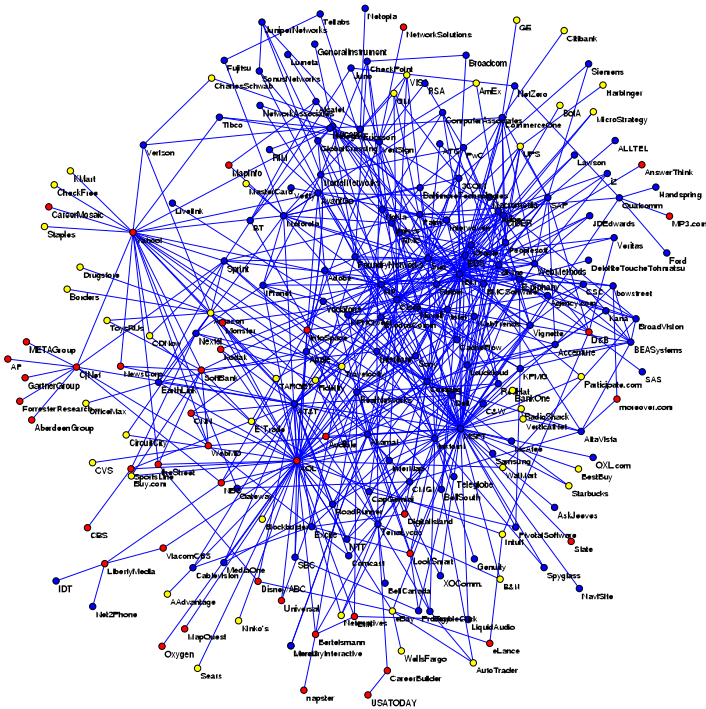


A weakly connected graph G is a *tree* iff it doesn't contain loops and semicycles of length at least 3.

A graph $G = (V, L)$ is *bipartite* iff its set of vertices V can be partitioned into two sets V_1 and V_2 such that every line from L has one end-vertex in V_1 and the other in V_2 .

A simple undirected graph is *complete*, K_n , iff it contains all possible edges.

Krebs' Internet Industry Companies



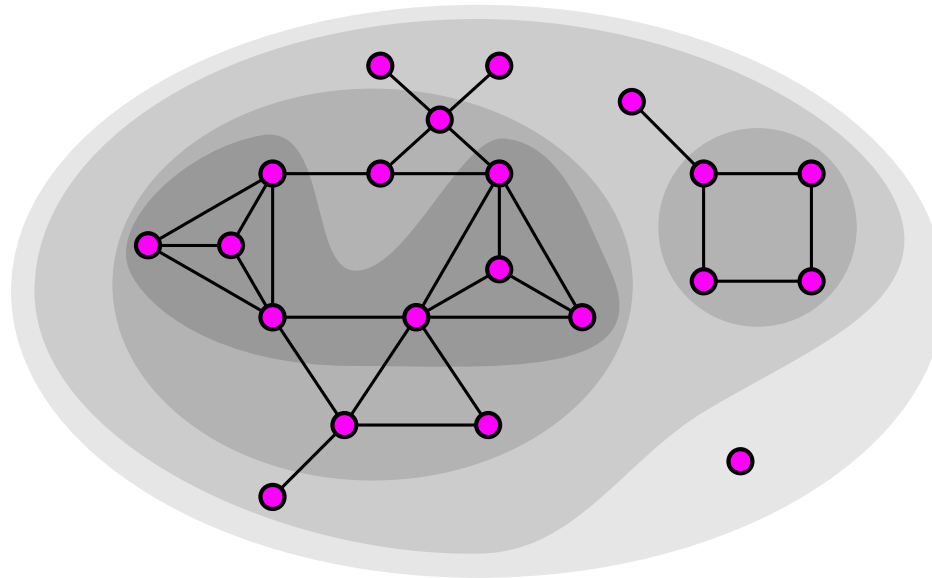
This network shows a subset of the total internet industry during the period from 1998 to 2001, $n = 219$, $m = 631$.

Two companies are connected with a line if they have announced a joint venture, strategic alliance or other partnership (red - content, blue - infrastructure, yellow - commerce).

Network source: <http://www.orgnet.com/netindustry.html>.

Cores

The notion of core was introduced by Seidman in 1983.



A subgraph $\mathbf{H} = (W, L|W)$ induced by the set W in a graph $\mathbf{G} = (V, L)$ is a *k-core* or a *core of order k* iff $\forall v \in W : \deg_H(v) \geq k$, and \mathbf{H} is a maximum subgraph with this property.

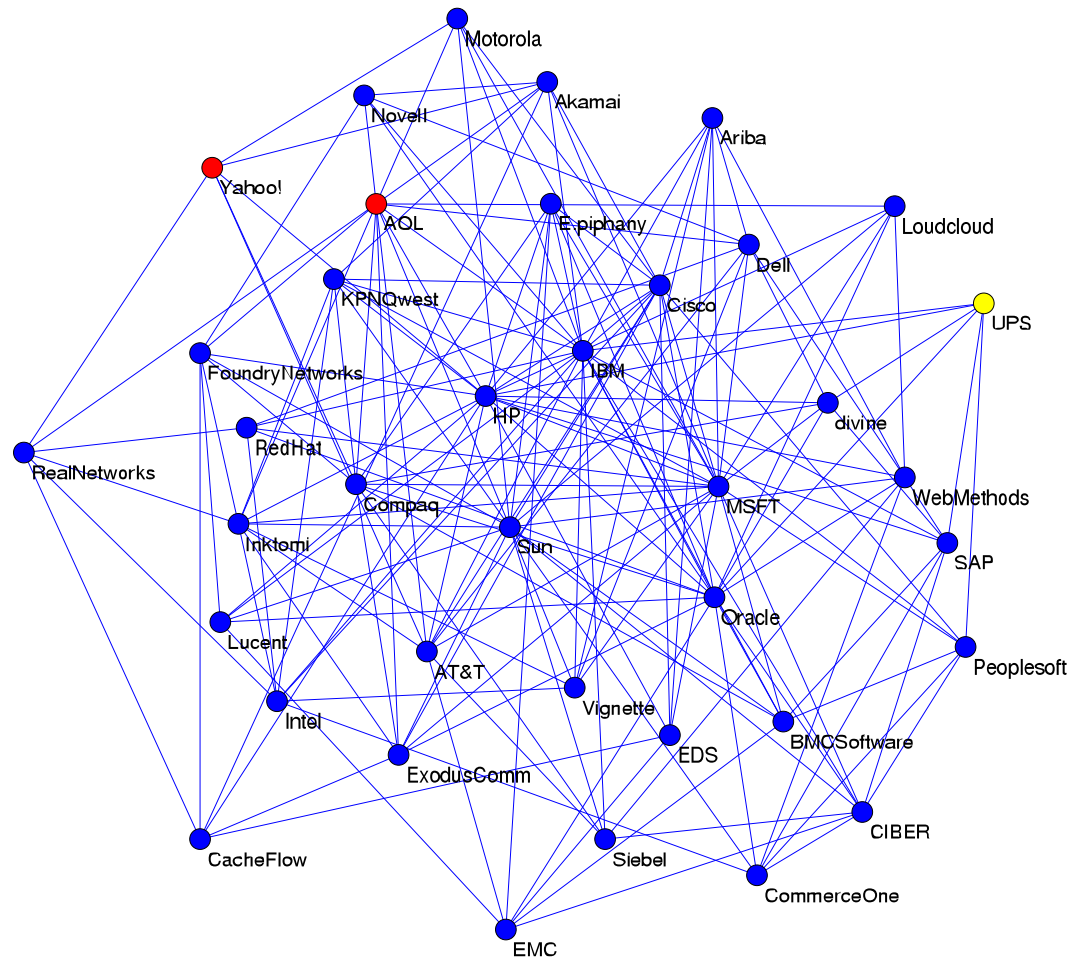
... Cores

The core of maximum order is also called the *main* core. The *core number* of vertex v is the highest order of a core that contains this vertex. The degree $\deg(v)$ can be: in-degree, out-degree, in-degree + out-degree, ..., determining different types of cores.

- The cores are nested: $i < j \implies \mathbf{H}_j \subseteq \mathbf{H}_i$
- Cores are not necessarily connected subgraphs.

The notion of cores can be generalized to *valued cores*.

6-core of Krebs' Internet Industry Companies



Networks

A graph with additional information on vertices and/or lines is called a *network*.

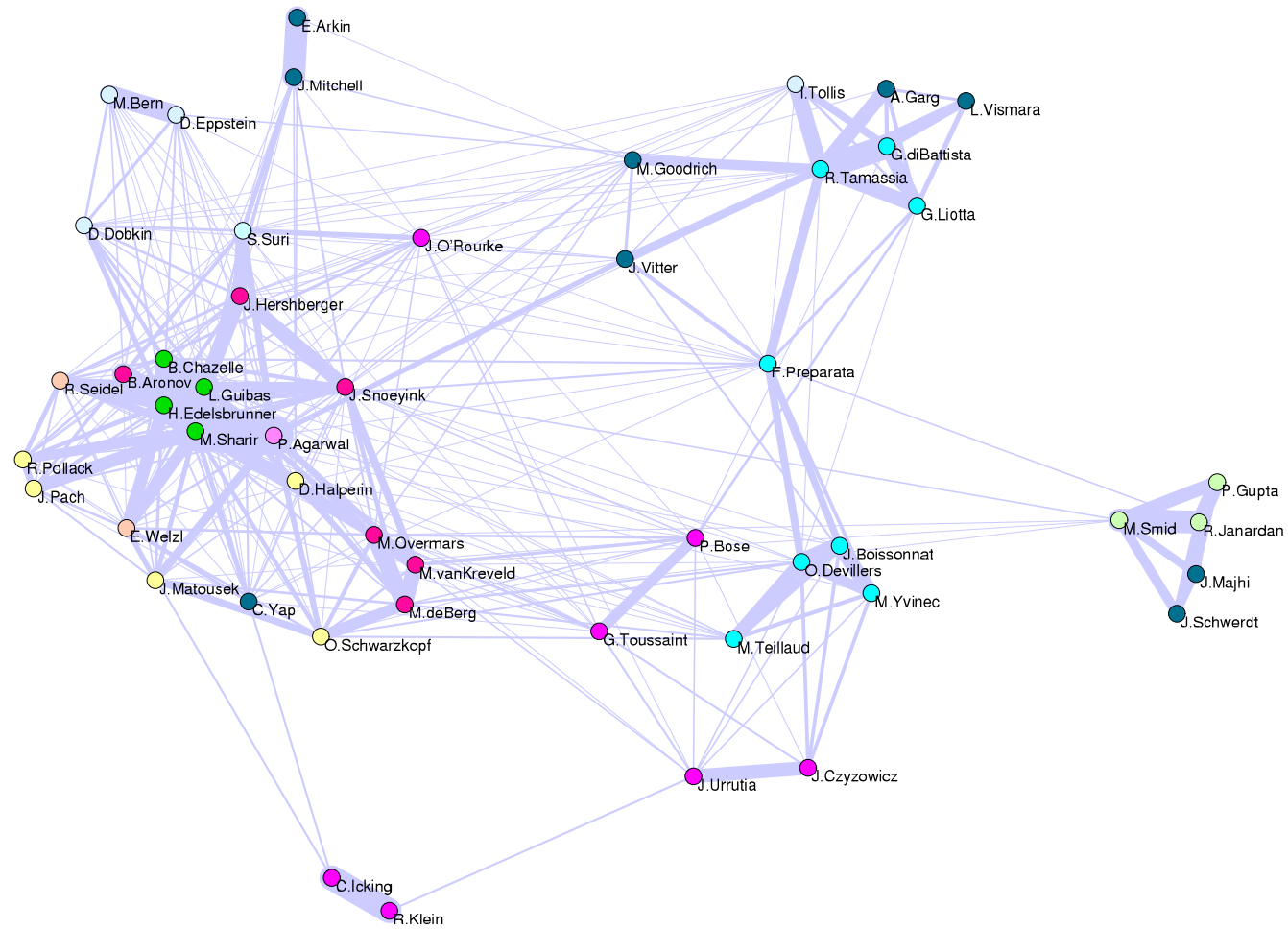
In Pajek this information is represented using *vectors* (numerical properties of vertices) and *partitions* (categorical/nominal properties of vertices). Numerical values can be assigned also to lines – *line values*.

Example: Authors collaboration network based on the *Computational Geometry Database*. Two authors are linked with an edge, iff they wrote a common paper. The weight of the edge is the number of publications they wrote together.

Problem of cleaning. Different names: Pankaj K. Agarwal, P. Agarwal, Pankaj Agarwal, and P.K. Agarwal.

$$n = 9072, m = 13567/22577 \rightarrow n' = 7343, m' = 11898.$$

Computational Geometry Valued Core



Sources

Vladimir Batagelj, Andrej Mrvar: Pajek.

<http://vlado.fmf.uni-lj.si/pub/networks/pajek/>

Vladimir Batagelj: Slides on network analysis.

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B. Jones: Computational geometry database.

<http://compgeom.cs.uiuc.edu/~jeffe/compgeom/biblios.html>

[ftp://ftp.cs.usask.ca/pub/geometry/.](ftp://ftp.cs.usask.ca/pub/geometry/)